



24th Stones River Classic Saturday, October 18, 2025

Riverdale High School
802 Warrior Dr.
Murfreesboro, TN 37128

Director Information

Welcome to the Stones River Classic, a Tennessee Bandmasters Association sanctioned event! We look forward to hosting your band and providing a positive assessment experience. We've attempted to answer everything you need to know about our event: if you have any further questions, please let us know.

Sincerely,

Michael Aymett & Nicholas Efstathiou
Directors – Riverdale High School
aymettm@rcschools.net

615-896-0110 – Band Office
615-542-2406 – Aymett cell
850-381-1633 – Efstathiou Cell

Arrival Procedures

Upon arrival report to band check-in where you will receive your packet and meet your band guide. Our boosters and volunteers will help guide your buses and large vehicles to their parking area.

Map

Included maps show Parking, Campus Flow, and important locations on campus.

Parking

Please share the parking map with your parents and band family. Spectator parking will be next to the Auditorium, in front of the school, and on the intramural grass field on the north side of campus.

For safety and security, the Bus/Equipment lot will be off-limits to spectator traffic - ***spectator lots will only be accessible through Warrior Dr.*** Overflow parking will be available in front of the school and in designated grass areas.

Band Parking – Busses will park in the band practice field lot. Large equipment parking will be in the parking lot immediately adjacent to the football stadium. **Only equipment trailers, and semis will be allowed in this lot (and handicap parking, with appropriate tag).** Staff vehicle parking is available in the spectator lots (see campus map).

Spectator Information & Tickets



Tickets will be available for purchase online through GoFan.

<https://gofan.co/event/4471258>

GoFan link is also available on the contest information page, www.RiverdaleBand.com/Stones-River/. Tickets will also be available for purchase at the stadium gate for \$20 (includes digital program). School age children and younger are admitted free.

Director and Staff Passes

Passes are allocated based on the number of listed directors and staff. Chaperone/pit crew passes are allocated at 1 per 10 students. However, if you need more, just let us know when you check in. Participating students and chaperones will have their wrist stamped upon arrival. Equipment movers will also be stamped. Students will only need their stamp for entry if they are not in uniform.

Food & Concessions

We encourage your students and band family members to dine with us. The Riverdale Band Boosters will have a variety of concession items available for purchase throughout the day.

Both cash and credit/debit cards will be accepted at the concession stand. This event is a fundraiser for our students (and space is limited due to parking) so we ask you to not tailgate on campus.

Hospitality

The hospitality room will be in the main cafeteria for all band directors, staff, and drivers, providing a variety of food and beverages (see map for location). Hospitality will be open from the beginning of the contest until the beginning of finals competition.

Videography

The Warrior Media program at RHS serves as the official contest videographer. Performance videos will be uploaded into CompetitionSuite (videos may not be available until Sunday, depending on upload speeds). Bands are welcome to video their own performance, provided it does not interfere with spectators.

Day of Event Communications

In the event of rain, severe weather, or other circumstances needing rapid communication, we will use the REMIND app to send group messages. To join the “Stones River Classic” Directors group, text **@SRCbands** to **81010**.

Adjudication

Judging Panel

Music Ensemble – David Aydelott/Rick Murphy

Music Effect – Rick Murphy/David Aydelott

Visual Ensemble – J.R. Baker

Visual Effect – Amanda Jones/ Cody Thompson

Percussion – Kip Crowder

Guard – Cody Thompson/Amanda Jones

Scoring

As a Tennessee Bandmasters Association sanctioned competition, bands will be evaluated with TBA sheets.

60% Music (30% Ensemble, 30% Effect)

40% Visual (20% Ensemble, 20% Effect)

Guard (caption only)

Percussion (caption only)

Ties will be broken using scores from the following categories until the tie is resolved: Music Ensemble total, Music Effect, Visual Ensemble total, then Visual Effect. Remaining ties would then be broken by using a best-of-3 “Rock, Paper, Scissors,” using a traditional “1, 2, 3, hit.”

Contest Rules / General Information

1. Dressing Areas

Dressing areas are available 1 hour prior to scheduled warm-up. Your band guide will escort you to these areas. **While in/around the changing facilities, students should be supervised by band chaperones/staff.** Band may use the facility after their performance, provided it does not interfere with another band’s scheduled time.

2. Warm-up Areas

Due to proximity of band parking to the performance venue, we ask that the playing of instruments be confined to the designated warm-up area and time. The use of gock blocks/PA’s/amplified metronomes/ is not permitted outside of the warm-up area. Grass areas are being used for spectator parking and will be very limited for individual body/movement warm-up. ***If you use these areas, please understand that parking staff may ask you to move as the parking lot fills. Until parking dictates otherwise, open areas are available only as long as it does not impede the contest flow or parking situation.***

3. Warm-up Times

Bands will have 30 minutes allotted for warm-up time, including entering/exiting the area. There is no playing of instruments outside of the designated warm-up time and location.

4. Stadium Entrance

Bands are allotted 15 minutes to enter, perform, and exit the field. Bands may enter the field to set-up as soon as the previous band has completely left the field.

Bands will enter the stadium by the side 1 ticket booth. Front ensemble, props, and large equipment will enter (and exit) through the side 1 access road (see map for Prop Storage). Front ensembles waiting to perform will hold on the track until the exiting band has passed. Entering groups should yield to exiting ensembles. Bands using motorized vehicles to pull equipment must stay off of the track. There is a tarp in place to cross the track.

Bands will be announced at their scheduled performance time.

Props may be moved during scheduled breaks, as long as contest flow is not interrupted.

5. Electricity

Electricity will be available via extension cord and outlet on the front sideline (near the trophy table). A student attendant will be present to assist, if needed. Both warm-up areas have access to power outlets.

6. Prohibited Performance Items

The use of live animals, mechanized vehicles, pyrotechnics, or dangerous props is prohibited.

7. Stadium/Field Exit

After your performance, props, large equipment, and front ensembles exit through the side 1 access road to the parking area (same as entrance). Wind/Percussion/Guard members will exit on side 2 and exit by the football field house to the lot.

8. Rain-or-Shine Plan

In the event of rain or severe weather, we will attempt to pause the performance schedule until the weather has passed. If weather necessitates an indoor stand-still performance, we will enact our rain plan (with groups evaluated solely on music scores).

Visual judges would be comment-only. Guards would be allowed to perform as space and safety allow (no tosses, etc.). In the instance of severe weather, each group will have an assigned indoor location to shelter in place. In all instances, we will use the REMIND app to communicate with participating directors. To join the "Stones River Classic2" Directors group, text **@SRCbands** to **81010**.

9. Seating

Bands will have reserved seating to view the competition. Please refer to the seating chart.

10. Awards Ceremony

Prelims – The Preliminary Award ceremony will only involve Drum Majors and Directors on the front track. Comments will be released to directors through CompetitionSuite.

Following preliminary performances, Drum Majors and Directors will report to the front track for the prelims award presentation. Awards will be given out for Small and Large Divisions, followed by the announcement of Finalists. Finals performance order will be based on prelim scores, with the lowest scores followed by the highest scores.

Finals - Following finals, directors may send student representatives (at their discretion), to the front track area for awards. All scores and recaps will be released through CompetitionSuite.

The following awards will be announced:

Prelims Awards

Class Awards

1st & 2nd place Band in class

Division Awards – Small & Large

1st, 2nd, & 3rd

Outstanding Music

Outstanding Visual

Outstanding General Effect

Outstanding Percussion

Outstanding Guard

Finals Awards

1st place Grand Champion

2nd place Reserve Grand Champion

3rd place Honorable Mention

4th-10th place band

Outstanding Music

Outstanding Visual

Outstanding General Effect

Outstanding Percussion

Outstanding Guard

Championship Belts – highest scoring small and large class bands in finals